

## Long Term Plan for Design Technology updated March 2023

	Autumn	Spring	Summer
Rec	Structures: Junk Modelling - 6 lessons	Textiles: Bookmarks - 6 lessons (link to World Book Day)	Structures: Boats - 6 lessons
Year 1	Textiles: Puppets - 4 lessons (link to Christmas character)	Mechanisms: Wheels and axles - 4 lessons (links to WRM height and length)	Structures: Constructing windmills - 3 lessons (links to WRM geometry)
Year 2	Mechanisms: Making a moving monster - 4 lessons	Structures: Baby Bears Chair - 3 lessons (link to World Book Day)  You could be an industrial designer  Industrial designers develop innovative concepts for manufactured products including furniture. They research potential products, sketch designs and build prototypes.  They then test overall functionality and evaluate product safety.	Food: A balanced diet - 4 lessons <u>You could be a dietician</u>
Year 3	Mechanical systems: Pneumatic toys - 3 lessons (link to Christmas/ toys)	Digital World: Electric Charm - 4 lessons	Textiles: Egyptian Collars - 4 lessons (link to history unit) <u>You could be a costume designer</u>

Year 4	Food: Adapting a recipe - 4 lessons <u>You could be a chef</u>	Electrical Systems: Torches - 3 weeks (link to Science: Electricity)	Structures : Pavilions - 4 Lesson (links to WRM Geometry)
Year 5	Textiles: Stuffed toy - 4 lessons (link to Xmas and create a tree decoration)	Mechanical Systems: Making a pop-up book - 3 lessons (link to World Book Day)	Digital World: Monitoring Devices - 4 lessons (links to Computing - Programming) You could be a product designer
Year 6	Food: What could be healthier? - 4 lessons  You could be a nutritionist  Nutritionists share scientific food knowledge and advice about the effects of diet and nutrition on health and wellbeing	Structures- playground - 3 weeks  You could be a construction site manager	Electrical Systems: Steady hand games - 3 weeks (link to Science: Electricity) You could be an electrician